

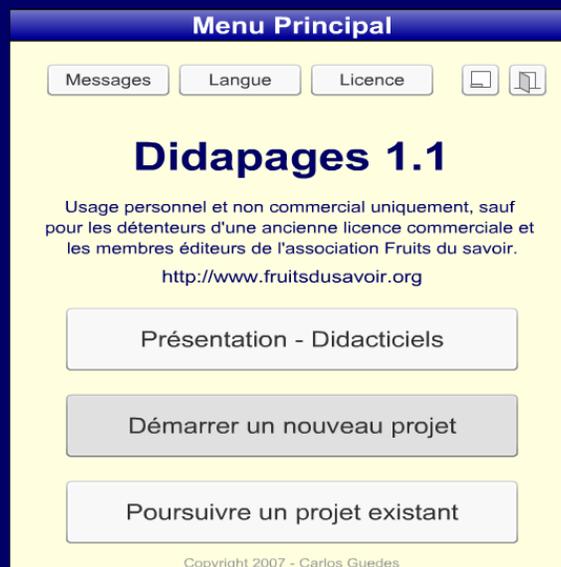
Preparation of the book: "My first project"



- Double clicks on the desktop icon



- Answer « Non »



- Start a new project by selecting « Démarrer un nouveau project »

Paramètres du livre

Titre du livre

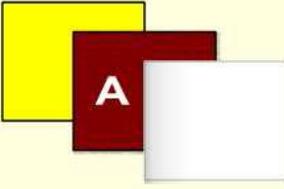
Auteur(s)

Description

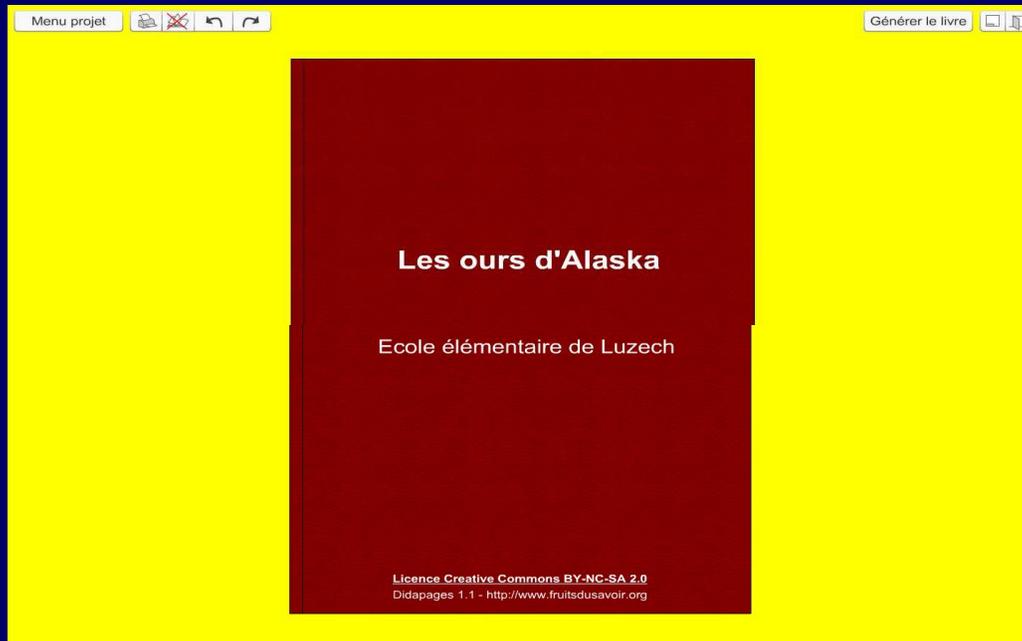
Nombre de pages **10**

Fond
Couverture
Titre
Papier
Bordures

Ombres sur les pages
 Texturer la couverture



- Fill the fields project name, book title, author and description of the project.
- Set the number of pages and colour options : Background Blanket / Title / Paper / Borders.
- Tick (or untick) these options : Shadows on the pages and Texturing coverage
- Click « Create »



Now, you are ready to work on the book.

After setting the production settings of your book, you must now :

- import media objects that will help you designing the book (bank images, audios bank, video, Flash animation).
- To return to the home page of the book project Menu / Settings

A screenshot of a dialog box titled 'Paramètres du livre'. The dialog box has a blue header and a white body. It contains several fields and options:

- Titre du livre:** A text box containing 'Les ours d'Alaska'.
- Auteur(s):** A text box containing 'Ecole élémentaire de Luzech'.
- Description:** A text area containing 'Ce livre interactif présente un résumé de notre travail sur la thématique "les ours d'alaska".'
- Nombre de pages:** A slider set to '10'.
- Fond:** A color selection dropdown showing a yellow swatch.
- Couverture:** A color selection dropdown showing a dark red swatch.
- Titre:** A text box containing 'A'.
- Papier:** A color selection dropdown showing a white swatch.
- Bordures:** A color selection dropdown showing a gray swatch.
- Ombres sur les pages**
- Texturer la couverture**
- Buttons for 'Annuler' and 'Ok' at the bottom.

To import media elements :Menu Project / Media,



Import/Suppression de médias

Importer

Image JPG

Son MP3

Vidéo FLV

Animation SWF

Nom

Supprimer

Before or during the design of the book, you can import custom media such as **JPG**, **MP3** sounds, **FLV Video**, Animation **SWF**. It is necessary to give a name to these new media during the import process.

You prepare and import a **library of personal multimedia elements**:

Import/Suppression de médias

Importer

Image JPG

Son MP3

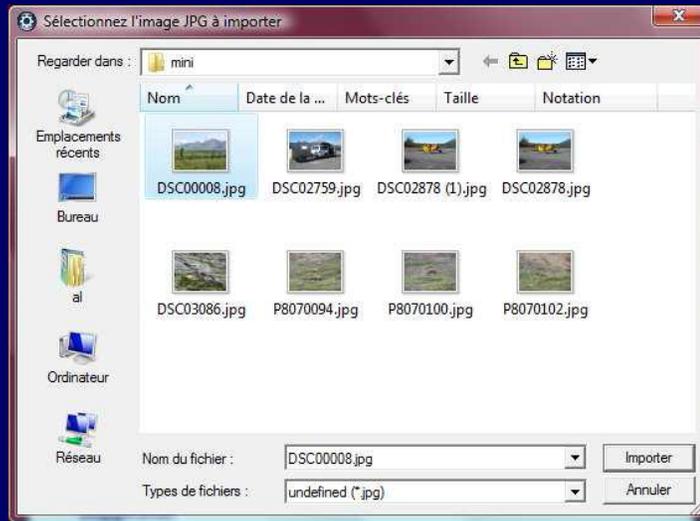
Vidéo FLV

Animation SWF

Nom

Supprimer

■ Click « **image JPG** »



■ Select a first image and clic on « importer »



■ Click « importer »

- Repeat the same with two other pictures.

The image shows two identical screenshots of a web interface titled "Import/Suppression de médias". Each screenshot has a yellow background and a blue header. The "Importer" section contains four buttons: "Image JPG", "Son MP3", "Vidéo FLV", and "Animation SWF". Below these is a "Nom" label and a text input field. The left screenshot has "ours" in the input field, and the right has "aviondesurvol". To the right of the input field is an "Importer" button. Below the "Importer" section is a "Supprimer" section with a dropdown menu containing "..." and a "Supprimer" button. At the bottom center of each screenshot is a "Retour" button. The right screenshot also features a small image of a yellow airplane on a tarmac.

Now, import the three audio comments related to these pictures :

- Click on « Son MP3 »

The image shows a single screenshot of the "Import/Suppression de médias" interface. The "Importer" section has four buttons: "Image JPG", "Son MP3", "Vidéo FLV", and "Animation SWF". The "Son MP3" button is highlighted with a grey background. Below the buttons is a "Nom" label and an empty text input field. To the right of the input field is an "Importer" button. Below the "Importer" section is a "Supprimer" section with a dropdown menu containing "..." and a "Supprimer" button. At the bottom center is a "Retour" button.

- Select the corresponded MP3 file and activate by one click on « importer »



- Define a name for the audio file
- At this stage of import, you can hear the imported file. Therefore, activate by clicking « importer »
- Repeat the operation with two other audio files.



When you add a media that you don't need in your project, it is possible to find in the list and be deleted.

Import/Suppression de médias

Importer

Image JPG

Son MP3

Vidéo FLV

Animation SWF

Nom

Supprimer

...

- alaskapaysage.jpg
- audioalaska1.mp3
- dehavilland.mp3

our

Import/Suppression de médias

Importer

Image JPG

Son MP3

Vidéo FLV

Animation SWF

Nom

Supprimer

ours.jpg

Copyright

Menu projet
Paramètres
Médias
Copyright
Enregistrer
Fermer

Copyright

Creative Commons BY-NC-SA Autre

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URL du texte juridique (facultatif)

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Ok

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